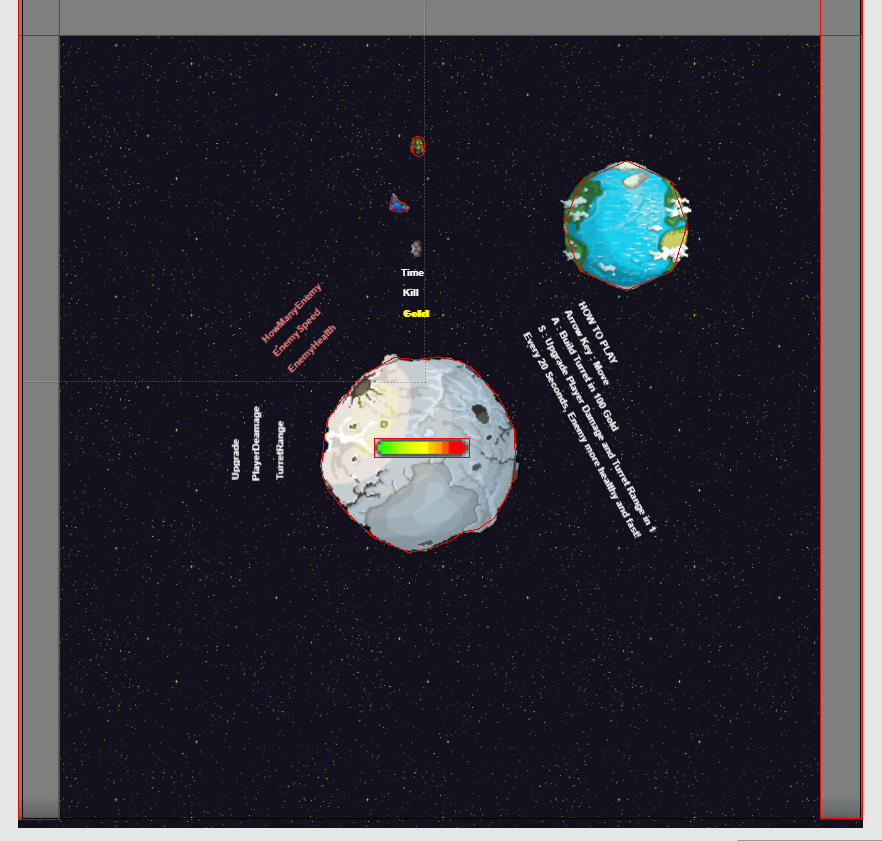


1. 메뉴 화면



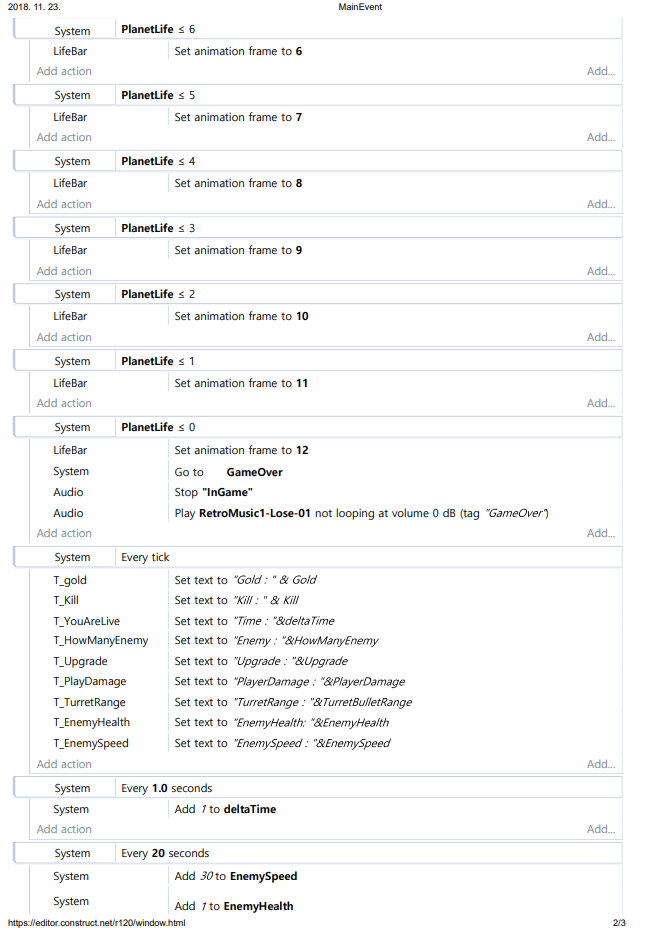
1. 인 게임 화면



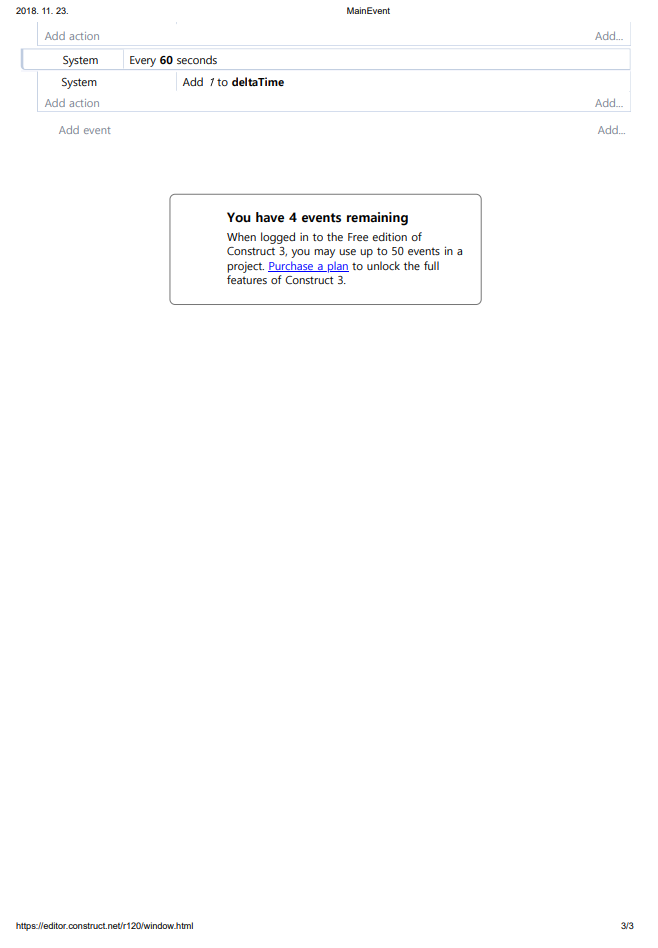
1. 게임오버 화면



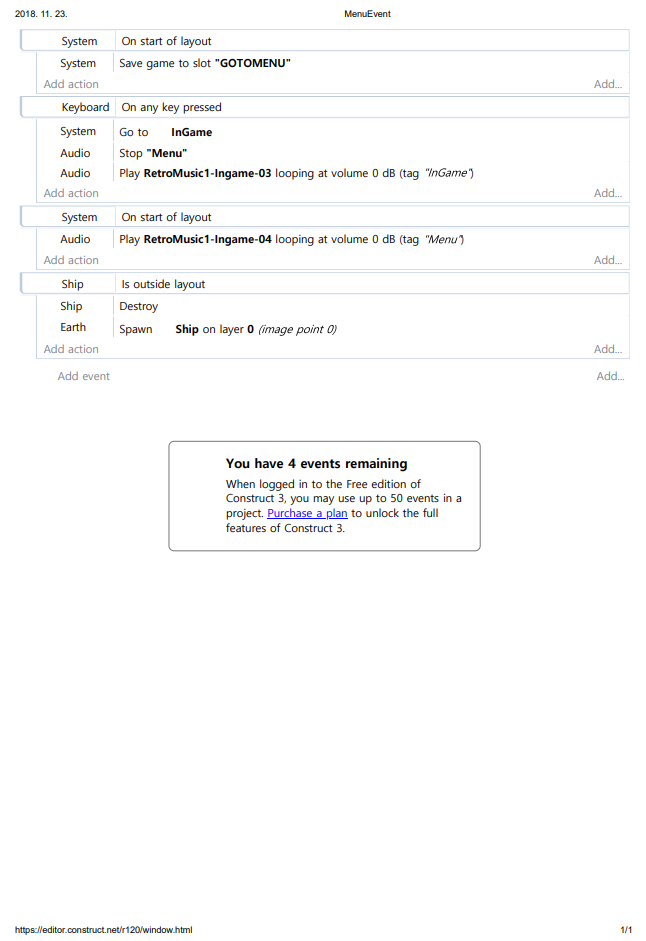
1. MainEvent 1



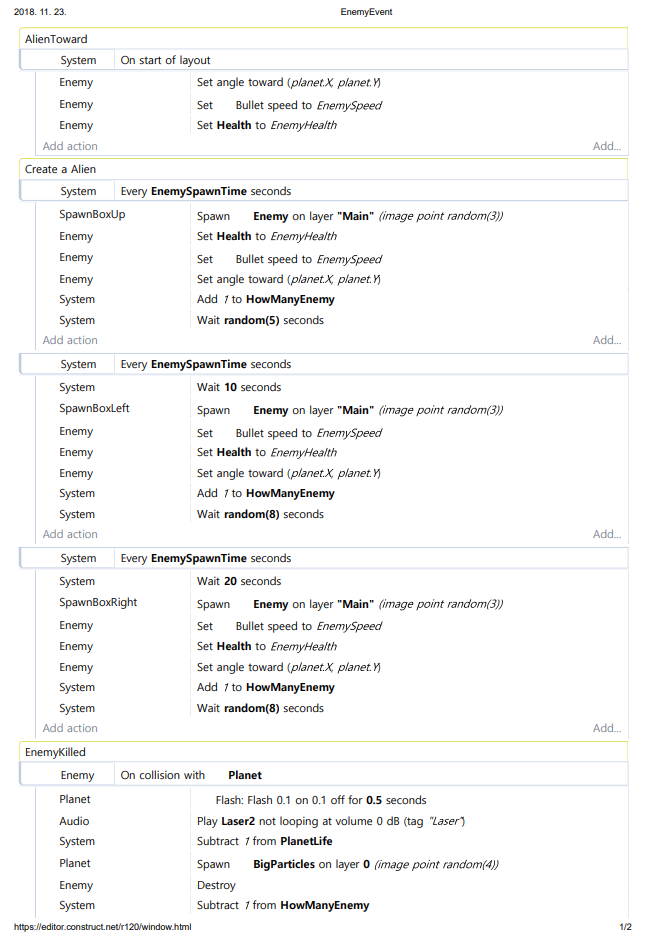
1. MainEvent 2



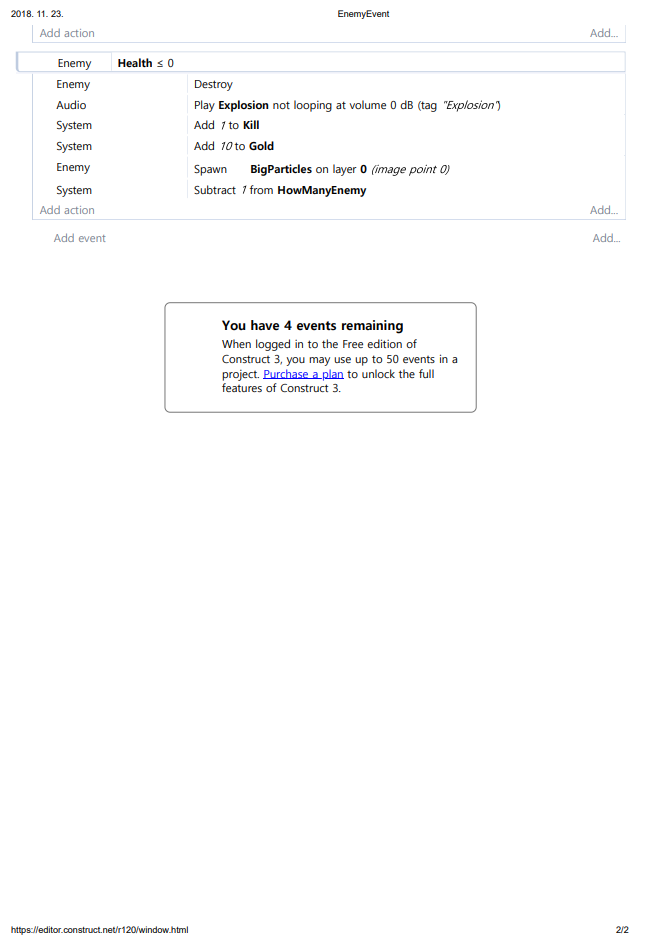
1. MainEvent 3



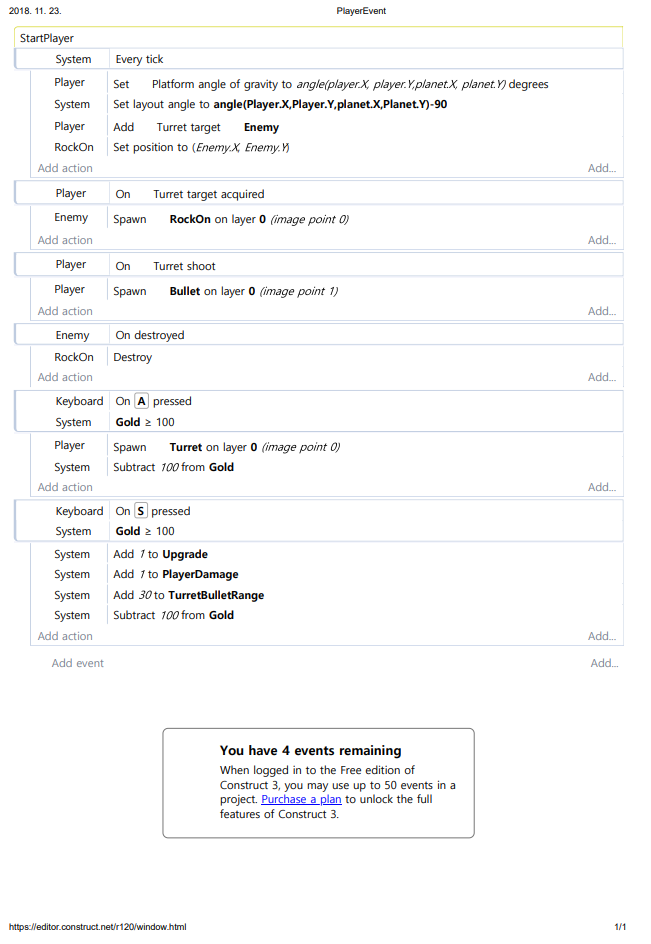
1. MenuEvent



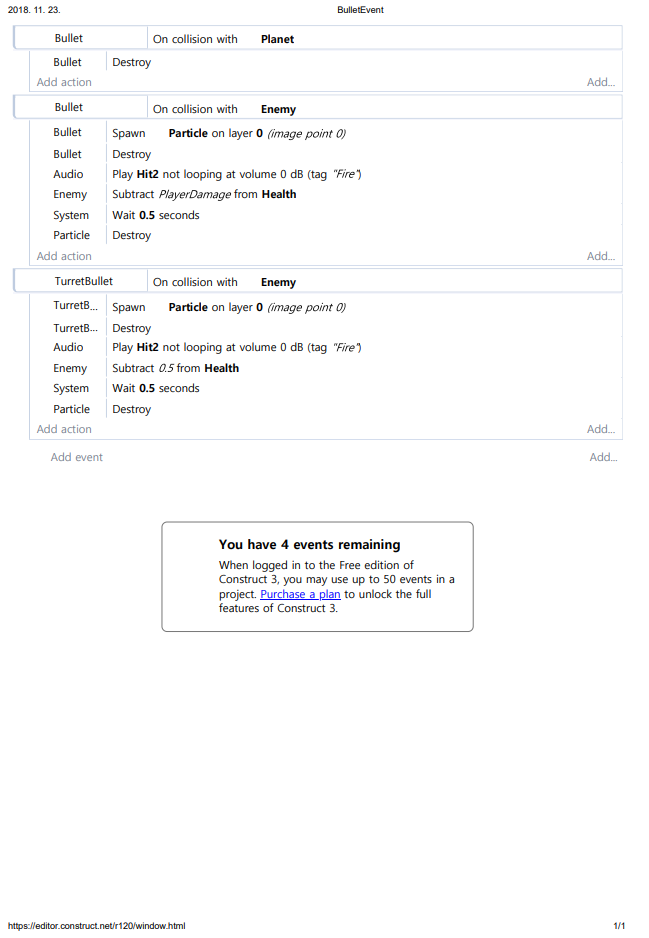
1. EnemyEvent 1



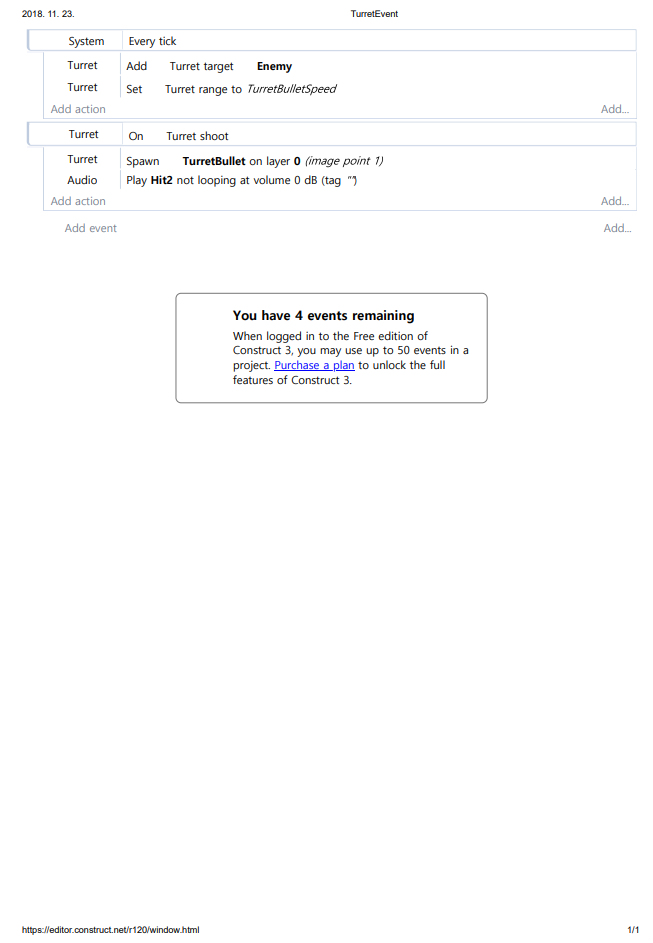
1. EnemyEvent 2



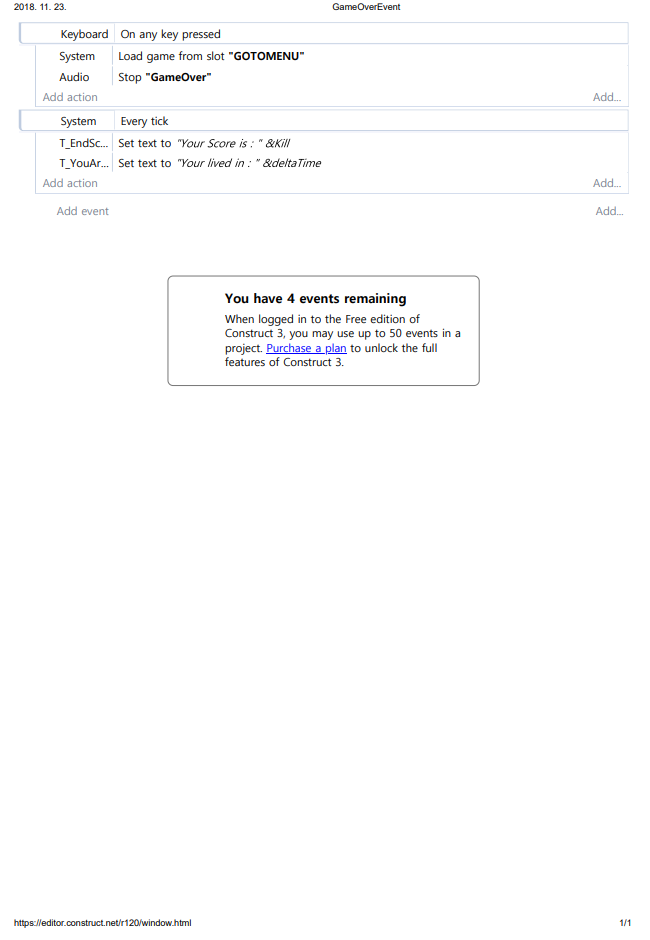
1. PlayerEvent



1. BulletEvent



1. TurretEvent



1. Gameover Event